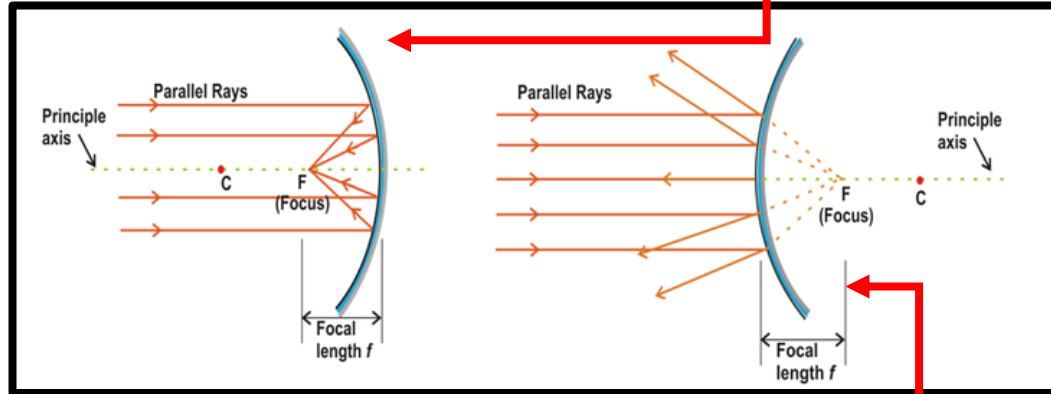
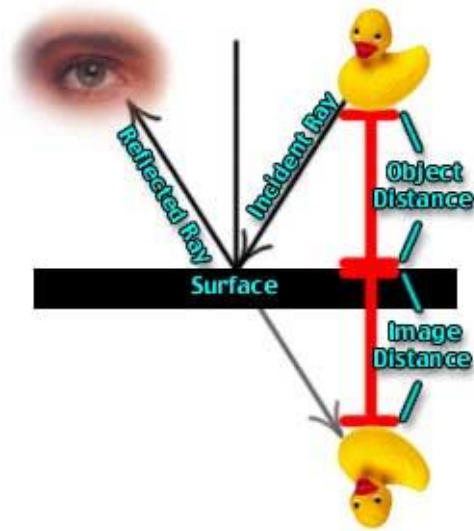


# Refracting and Reflecting

## Predicting behaviour of light and its rays:

### Laws of Reflection:

1. The angle of incidence **equals** the angle of reflection
2. The incident ray, normal and reflected ray all lie in the **same** plane.



## Mirrors:

**Concave mirrors:** focuses parallel light rays

An upright, enlarged Image occurs in concave mirror when the person using it is **closer** to the mirror than the principal focus.  
eg. telescope, dentists mirrors, make-up mirrors

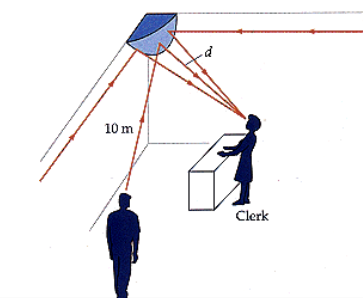


**Principal axis:** a line through the centre of the mirror that includes the principal focus.

**Principal focus:** the position where parallel light rays appear to reflect from

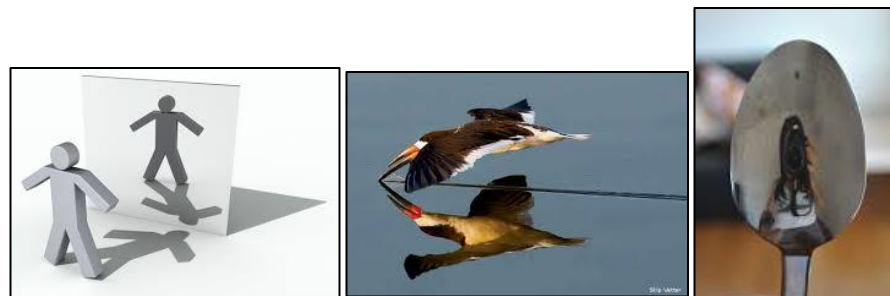
**Focal length:** the distance from the principal focus to the middle of the mirror

**Convex mirrors:** spread the light rays out. Images are always **upright** and **smaller** than the object. Field of view is **increased**.  
eg. surveillance mirrors in stores



## Specular Reflection:

- allows an **image** to be formed  
- reflection of light off a smooth, shiny surface  
ie. Mirrors, shiny metal, surface of still water



## Refraction and Lenses:

-light refracts when it travels from one material into another because it slows down. The change in speed causes you to **change direction**.

## Describing Images:

**Optical device:** produces an **image** of an object ie. Lens

**Real image:** can be placed on a **screen**

**Virtual image:** cannot be placed on a screen- can only be seen when looking at or through an optical device

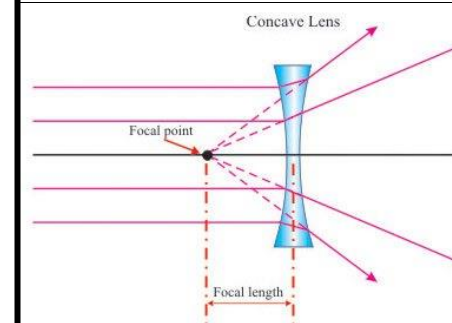
## Diffuse Reflection:

reflected light **scatters** in many directions  
- reflection of light off irregular surfaces

Direct light and reflected light cant **strain** the eyes; therefore, in several places there is **diffusion of light by design**: stucco ceilings, lamps with frosted bulbs, lampshades. This **diffused** light is easier on the eyes.

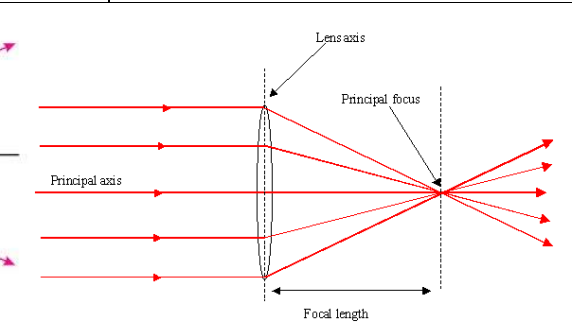
## Concave Lens

Curved **inward**, causing light rays to spread apart or diverge (aka diverging lens).



## Convex Lens

Bulges **outward**, causing light rays to come together, or converge (aka converging lens).



**Check Your Understanding 11.2**

1. In your own words, describe specular reflection and diffuse reflection.
2. Draw a diagram that shows a plane mirror and an incident ray with an angle of incidence of 37 degrees. Then, draw the reflected ray. Draw ray diagrams using angles of incidence of 77 degrees and 0 degrees, as well.
3. A. What is the largest possible angle of incidence for a light ray traveling toward a mirror?  
B. what is the smallest possible angle of incidence?
4. Give examples of how an interior designer might benefit from a knowledge of diffuse reflection. Choose an example of direct and an example of indirect light in your home. Briefly summarize their effectiveness.

**Check your Understanding 11.3**

1. Describe the characteristics of the image you see when your teacher uses an overhead projector.
2. The screen in a pinhole camera must be translucent rather than transparent or opaque. Why?

**Check your Understanding 11.6**

1. Briefly describe how the principal focus in a concave mirror is the same and how it is different from the principal focus in a convex mirror.
2. How do the characteristics of images in a convex mirror compare to those in a concave mirror?
  - A. When the object is close to the mirror?
  - B. When the object is far from the mirror?
3. For each situation, state whether the image produced is real or virtual. Explain how you know.
  - a. A girl standing close to a cosmetic mirror.
  - b. An astronomer is looking at an image of the moon through her telescope with a concave mirror.
  - c. A clerk in a drugstore is looking at the image of a customer in a surveillance mirror.

Teacher notes:

11.1 activity

11.2 Intro to specular vs. diffuse reflection- metaphor of b-ball on pavement vs. grass in predictability

**11.2 Demo:** light shining on tinfoil- make predictions on each type p. 318

11.8 metaphor for refraction- bicycle on pavement vs. sand – change in speed causes change in direction

320 and 328 tables on back or separate sheet

Handouts: 2 on one double sided

light rays and concave lenses

light rays and convex lenses

reflection

refraction

**11.6 con't**

4. Rewrite the following false statements to make them true,
  - a. The image of a convex mirror is always real and upright.
  - b. When an object is inside the principal focus of a concave mirror, its image is inverted and real.
  - c. real images are always located behind the mirror.
5. Curved mirrors can be used to gather light from the sun and focus it for solar heating. Draw a diagram that shows how this might work.
6. Do you think the focal length of a concave mirror would increase, decrease, or stay the same if the mirror were made flatter? Use a diagram to help illustrate your explanation.

**Check your Understanding 10.8:**

Omit 2